



Gaming for Learning



Vol XCIII, No. 311

Thursday, November 6, 2014

€ 1.25

Why (online) gaming for learning?

**KEEP OUT
GAMER AT
★ PLAY ★
BATTLING ENEMIES
DEFEATING BOSSES
SMASHING CARS
MASTERING MOVES
BLOWING STUFF UP**

What makes a (online) game a fruitful learning experience?



How to make an online game on resilience
This was my next challenge



Case study: Snakes and Ladders
Learning Mobility Abroad



I wish it never stops

Gaming for Entrepreneurship
The more you play the better you get



Gaming for Youth
Young Inside



Stefano Tirati, stefano@cscs.it



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Paese etudiu Snakee and Laddore

Why (online) gaming for learning?



What makes a (online) game a fruitful learning experience?





KEEP OUT

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Not a postcard
Not a toy

What is your favorite game?


What makes it so funny?

g IUI IGA IING!

**What makes a (online)
game a fruitful
learning experience?**

James Paul Gee
Arizona State University





1. Co-design

2. Customization

3. Identity

4. Manipulation

5. Well Ordered Problems

6. Pleasantly Frustrating

7. Cycle of Expertise

8. Information Just in Time & On Demand

9. Fish Tanks

10. Sandboxes

11. Skills as Strategies

12. Systems Thinking

13. Meaning as Action

How to make an online game on resilience

This was my next challenge

RESILIENCE

Mission impossible

Unleash the power of RESILIENCE
Let people learn how RESILIENCE can be used
Promote awareness and enthusiasm
for the project objectives

What is Resilience

Present and update references:
BRIEF and Ref Stress scale
Person and Situations Coping Strategies



Online Game



Mission impossible

Let people discover what is RESILIENCE

Let people learn how RESILIENCE can be used

Promote awareness and attractiveness
of the project resources

What is Resilience

Content and scientific references

Holmes and Rahe stress scale

Peterson and Seligman Signature Strengths

Holmes and Rahe stress scale

Life event	Life change units
Death of a spouse	100
Divorce	73
Marital separation	63
Job loss	47
Health of a close family member	43
Personal injury or illness	43
Arrest	37
Retirement	37
Change in health of a family member	32
Marital discord	31
Sexual difficulties	29
Change in family member	29
Death of a close friend	23

Peterson and Seligman Signature Strengths

Resilience project structure	Signature strengths
Acceptance and optimistic thinking (confidence in future)	Hope (optimism, future-mindedness, future orientation): Expecting the best in the future and working to achieve it.
Acceptance and optimistic thinking (confidence in future)	Spirituality (religiousness, faith, purpose): Having coherent beliefs about the higher purpose, the meaning of life, and the meaning of the universe.
Forming relationships	Love: Valuing close relations with others, in particular those in which sharing and caring are reciprocated.
Forming relationships	Kindness (generosity, nurturance, care, compassion, altruistic love, "niceness"): Doing favours and good deeds for others.
Forming relationships	Social intelligence (emotional intelligence, personal intelligence): Being aware of the motives and feelings of other people and oneself.
Forming relationships	Citizenship (social responsibility, loyalty, teamwork): Working well as a member of a group or team, being loyal to the group.
Forming relationships	Forgiveness and mercy: Forgiving those who have done wrong, accepting the shortcomings of others, giving people a second chance, not being vengeful.

Holmes and Rahe stress scale

Life event	Life change units
Death of a spouse	100
Divorce	73
Marital separation	63
Imprisonment	63
Death of a close family member	63
Personal injury or illness	53
Marriage	50
Dismissal from work	47
Marital reconciliation	38
Retirement	37
Change in health of family member	36
Pregnancy	39
Sexual difficulties	29
Gain a new family member	25

Life Event	Life Change Units
Death of parent	100
Unplanned pregnancy/abortion	100
Getting married	95
Divorce of parents	90
Acquiring a visible deformity	80
Fathering a child	70
Jail sentence of parent for over one year	70
Marital separation of parents	69
Death of a brother or sister	68
Change in acceptance by peers	67
Unplanned pregnancy of sister	64
Discovery of being an adopted child	63
Marriage of parent to stepparent	63
Death of a close friend	63

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Forming relationships	Citizenship (social responsibility, loyalty, teamwork): Working well as a member of a group or team; being loyal to the group.
Forming relationships	Forgiveness and mercy: Forgiving those who have done wrong; accepting the shortcomings of others; giving people a second chance; not being vengeful

Online Game



Welcome to Resilience Game



CHOOSE YOUR AVATAR

Welcome to Resilience Game



CHOOSE YOUR AVATAR

Welcome to Resilience Game



Me - that's Caroline. I study medicine and still have two years to go. I'm married and have a two-year-old boy that's a handful but I enjoy the challenge. For recreation I do long - distance running and go to movies - the scarier, the better.

Back

OK

Acceptance and optimistic thinking (confidence in future)



Hope (optimism, future-mindedness, future orientation):

Expecting the best in the future and working to achieve it.



Spirituality (religiousness, faith, purpose):

Having coherent beliefs about the higher purpose, the meaning of life, and the meaning of the universe.

Forming relationships



Love: Valuing close relations with others, in particular those in which sharing and caring are reciprocated.



Citizenship (social responsibility, loyalty, teamwork):

Working well as a member of a group or team; being loyal to the group.



Kindness (generosity, nurturance, care, compassion, altruistic love, "niceness"): Doing favours and good deeds for others.



Forgiveness and mercy:

Forgiving those who have done wrong; accepting the shortcomings of others; giving people a second chance; not being vengeful.



Social intelligence (emotional intelligence, personal intelligence): Being aware of the motives and feelings of other people and oneself.



Humor (playfulness):

Liking to laugh and tease; bringing smiles to other people; seeing the light side.

Getting grip of one's life



Perspective (wisdom):

Being able to provide wise counsel to others; having ways of looking at the world that make sense to oneself and to other people.



Prudence:

Being careful about one's choices; not taking undue risks; not saying or doing things that might later be regretted.



Bravery (valour):

Not shrinking from threat, challenge, difficulty, or pain; acting on convictions even if unpopular.



Self-regulation (self-control):

Regulating what one feels and does; being disciplined; controlling one's appetites and emotions.



Integrity (authenticity, honesty):








Presenting oneself in a genuine way; taking responsibility for one's feeling and actions.



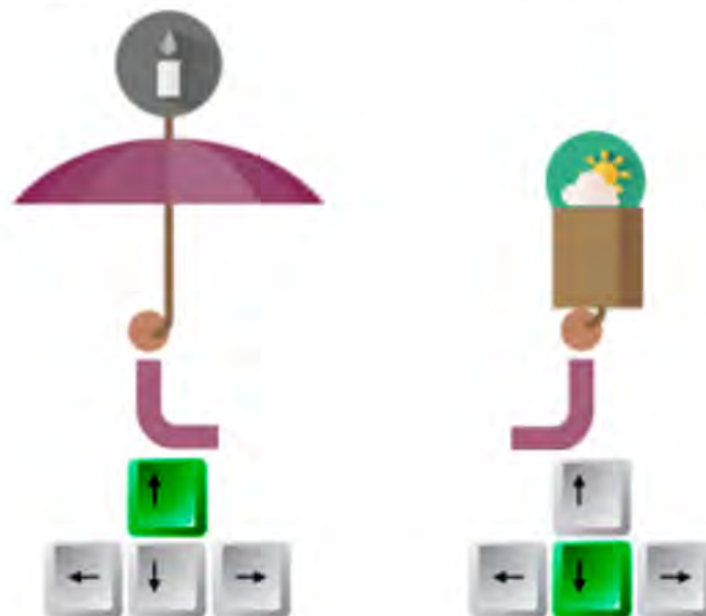
Appreciation of beauty and excellence (awe, wonder, elevation):

Appreciating beauty, excellence, and/or skilled performance in various domains of life.

Help your avatar to become more resilient by collecting positive resilience elements. Colours represents different resilience categories

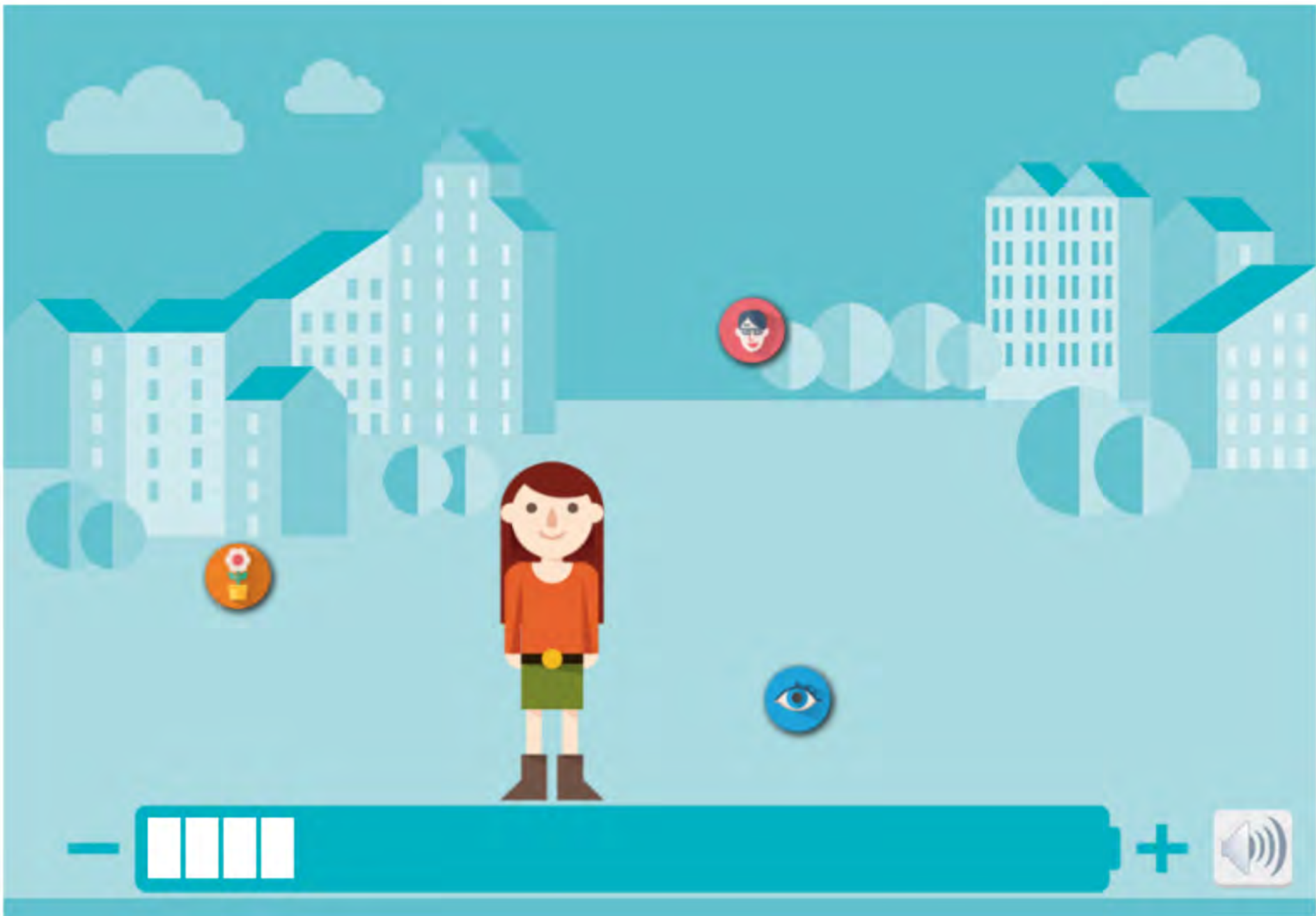
-  Acceptance and optimistic thinking, confidence in future
-  Forming relationships
-  Getting grip of one's life
-  Healthy lifestyle
-  Orientation on solution and aims
-  Perception
-  Self-efficacy

Use the umbrella to protect your avatar from bad forces by destroying negative elements which are coloured in grey



Use the basket to collect positive elements by pressing down arrow key

START



Click on RESILIENCE BAR to use your positive energy and overcome this life challenge



RESILIENCE ENERGY BAR



Select which description is associated with the following RESILIENCE keyword



Altruistic love

Doing favours and good deeds for others

Appreciating beauty, excellence, and/or skilled performance in various domains of life

Approaching life with excitement and energy; feeling alive and activated

ct in the family



Drag & Drop the newly appeared keyword to the libra to balance the LIFE CHALLENGE



RESILIENCE ENERGY BAR





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